The 2km x 2km blocks touched by the count routes

Each route was planned with the local community. These become permanent routes and will be resurveyed in future years!

Routes must represent all habitats proportionally (i.e. also count low density areas)

1. The count routes must be a uniform width (i.e. 2km)
2. The count route network must be drawn in a manner such that all habitats are counted efficiently

Each area is divided up into count zones. In addition, certain areas are excluded on the basis that no route adequately covers such terrain - i.e. no extrapolation is made to these areas.

From the estimated strip (e.g. 2km x 2km) of the count zone) is calculated into population estimates...
Each route was planned with the local community. These become permanent routes and will be resurveyed in future years!

Routes must represent all habitats proportionally (i.e. also count low density areas) resulting in more accurate population estimates. Consequently, management decisions can be made more effectively.

Each area is divided up into count zones. In addition, certain areas are excluded on the basis that no route adequately covers such terrain - i.e. no extrapolation is made to these areas.

From the estimated strip (within each count zone) is calculated into population estimates for certain game populations.